Creative Arts Department
Curriculum and Assessment Map

	Half Term 1	Half-Term 2	Half Term 3	Half Term 4	Half Term 5	Half Term 6
Year 9	**Formal Elements Tone**	**Formal elements Tone and Colour**	**Formal Elements- Line and portraiture**	**Formal Elements- Pattern**	**Formal Elements Colour**	**Formal Elements Space/ line Shape/ Form**
Fundamental Knowledge	Introduction to the project and formal elements Identifying what each formal element is and develop a title page that demonstrates a good understanding of the different formal elements. Draw from observation to create a realistic eye drawing created using tone. Introduction to Zentangle and develop a range of explorations using line quality and pattern.	Introduction to Zentangle and develop a range of explorations using line quality and pattern. Create a page of watercolour techniques Introduction to the artist Marion Bolgnesi, Create an artist copy that shows a good understanding of watercolour techniques and the way the artist works.	Introduction to Picasso and his work produced using line. Develop a range of continuous line studies. Develop a continuous line self-portrait that shows a good understanding of line quality and movement. Look at how selfies are created through the ages, and how artists develop selfies today using modern	Introduction to the artist Bisa Butler and her work produced using pattern. Using photoshop create a range of portraits that have been inspired by the artists work.	A continuation of the Marion Bolgnesi, artist copy that shows a good understanding of watercolour techniques and the way the artist work Develop an understanding of the artist Klimt and create a section of his work using appropriate media. Develop an observational study of an animal eye using oil pastel, working on a different background.	Introduction to the artist Kollowitz Create an insect image using the printing technique inspired by the work of Kollowitz Develop an understanding of the work of Gormley and Henry Moore. Create an artistic response to their work by creating lino prints.

			technology and techniques. Using a range of CAD create some interesting 'selfies'		Introduction to Van gogh and his work, develop a response to his work that shows a good understanding of texture	
Learning Checkpoint Tasks	LC1 be able to identify all the formal elements and give examples. LC2 Observational study shows a range of tones and accuracy to the photograph.	LC3 Show a clear understanding of Zentangle in an A3 piece	LC4 Drawings show a good understanding of continuous line and line quality LC5 Selfie experiments show a range of techniques	LC6 Bisa Butler inspired work shows a good understanding of the artist and a clear understanding pf the photoshop tools	LC7 Artist copy shows a range of watercolour techniques and a likeness to the artists work LC8 Eye study shows a good range of colour and observation LC9 Van gogh inspired work shows accuracy and a clear understanding of the artist Van Gogh	LC10 Prints show good quality line and clean and neat cuts LC11 Sculpture shows smooth edges, interesting form and shape
Common Assessment Task	Observational Drawings		Artist Research and Artist Copies		Artist understanding and Final Piece	
Interleaved Knowledge	Formal elements Drawing from observation Use of line quality Use of brush to create water colour effects Research and understanding		Use of Line quality Research and understanding The use of CAD Art movement and artists of the time Drawing from Observation The use of appropriate meidia		Research and understanding Art movement and artists of the time The use of appropriate media media Drawing from Observation	