



Year 9 Maths Learning Journey

Autumn Term 5

Constructing in 2 and 3 dimensions: Constructions and Congruency

Core knowledge	Reference
<u>Draw and measure angles (R)</u> “How do you know which scale to use on a protractor?”	Worksheet
<u>Construct and interpret scale drawings (R)</u> “How do the angles in a scale drawing relate to the angles in the real-life object?”	Worksheet
<u>Locus of distance from a point</u> “What do all the radii of a circle have in common?”	Worksheet
<u>Locus of distance from a straight line</u> “What’s the difference between the locus of the points 2m away from a line and the locus of the points 2m away from a point? How does this affect the point at the end of a line?”	Worksheet
<u>Locus equidistant from two points</u> “What does equidistant mean?”	Worksheet
<u>Construct a perpendicular bisector</u> “What does perpendicular mean? How can we check whether a line is a perpendicular bisector?”	Worksheet
<u>Construct a perpendicular from a point</u> “Does it make a difference if the line segment is horizontal or vertical or neither?”	Worksheet
<u>Construct a perpendicular to a point</u> “When do you need to keep the radii of the arcs equal and when can they change?”	Worksheet
<u>Locus of distance from two lines</u> “What does the locus do to the angle between the lines?”	Worksheet
<u>Construct an angle bisector</u> “What’s the difference between an angle bisector and a perpendicular bisector?”	Worksheet
<u>Construct triangles from given information (R)</u> “What information do you need in order to complete the construction of a triangle?”	Worksheet
<u>Identify congruent figures</u> “Does a pair of shapes need to be in the same orientation in order to be congruent?”	Worksheet
<u>Explore congruent triangles</u> “What does “included angle” mean?”	Worksheet
<u>Identify congruent triangles</u> “If you know two angles in a triangle, what else do you know?”	Worksheet

Learning Checkpoints

LC Title	Completed	Dirt
Constructions and Congruency		

Key Vocabulary:

Acute: An angle between 0° and 90° .

Arc: A portion of a curve. Often used for a portion of a circle.

Bisector: A point, line or plane that divides a line, an angle or a solid shape into two equal parts. A perpendicular bisector is a line at right angles to a line-segment that divides it into two equal parts.

Construction lines: Construction lines (also known as xlines) are temporary linework entities that can be used as references when creating and positioning other objects or linework.

Conversion: the act or process of changing something into a different state or form.

Discorectangle/Sausage Body/Stadium/Obround: a geometric figure consisting of a rectangle with top and bottom lengths whose ends are capped off with semicircles of radius.

Equidistant: The same distance (from each other, or in relation to other things). Example: parallel lines are always equidistant.

Estimate: Estimating in maths is a way of approximately calculating an answer (getting a 'rough answer') to check its accuracy (the 'right answer').

Line segment: The part of a line that connects two points. It is the shortest distance between the two points.

Locus: The set of all points that share a property. This usually results in a curve or surface.

Multiplier: A factor that amplifies or increases the base value of something else.

Obtuse: An angle greater than 90° but less than 180° .

Path: In graph theory, a path in a graph is a finite or infinite sequence of edges which joins a sequence of vertices which, by most definitions, are all distinct (and since the vertices are distinct, so are the edges).

Perpendicular: A line or plane that is at right angles to another line or plane.

Point: An element, in geometry, that has position but no magnitude

Protractor: An instrument for measuring angles.

Ratio: A part to part comparison. The ratio of a to b is usually written $a : b$

Reflex: An angle that is greater than 180° but less than 360° .

Right angle: One quarter of a complete turn. An angle of 90° .

Scale: A measuring device usually consisting of points on a line with equal intervals.

Vertex: The point at which two or more lines intersect. Plural: vertices